



Homework

'Fantastic Flying Machines' POWer project 1

Trips

- Birmingham Airport

Enrichment

Launch

Children are to visit to local airport to see the set-up and job roles.

Balloon Blogging

Children are to write a diary entry/blog about their ride in a Hot Air Balloon.

Role play area

Airport setting

Flight Year 1

Personal Development

Spiritual

Children will discuss techniques for overcoming fears when writing about Hot Air Balloon rides.

Moral

Children are to discuss why we need passports to travel and how they keep us safe.

Social

Children will learn about different job roles in our community with a focus on a Visit from a local Pilot.

Cultural

Children are to learn about significant figures in British History such as The Wright Brothers and Sir Frank Whittle.

Citizenship

- Jigsaw - Relationships

Rights Respecting Schools

Article 7 - You have a right to a name.

Article 8 - you have the right to an identity

Religious Education

Pentecost

- To understand that the Holy Spirit is God and that Jesus promised to send the Holy Spirit when he went back to heaven. To know the story of Pentecost and be able to describe how the disciples changed after receiving the Holy Spirit.
- To be able to identify and explain some of the symbols associated with the Holy Spirit and used in celebrations of Pentecost.

Forgiveness

- To know that there are times when forgiveness needs to be given and received. To be able to describe the parable of the prodigal son and the story of the sinful woman, and explain what they teach us about God's forgiveness and the chances he gives us to change.
- To understand that everyone makes choices and be able to differentiate between good and bad ones, identifying possible consequences of both.
- To understand the need to say sorry and be able to identify ways of showing sorrow and forgiveness.

Flight Year 1: Links to National Curriculum Framework

Core Subjects:

Foundation Subjects

English

Author Study

listen to and read a selection of stories by the same author and begin to recognise their style.

join in and recite parts of the text.

identify characters, setting and main events in a story.

find evidence in the text and illustrations to answer questions.

use a story heard or read as a model for writing.

plan and write their own stories

write for a range of purposes - response, retelling, letters, etc.

History and Geography

History

- Describe significant people from the past
- Recognise that there are reasons why people in the past acted as they did
- Describe historical events

Geography

- Understand geographical similarities and differences.
- Ask and answer geographical questions.
- Use world maps, atlases and globes to identify the UK as well as the countries, continents and oceans studied.

Mathematics

- Place Value
- Number: Four Operations

Art and Design and Design Technology

Art and Design

- Use thick and thin brushes
- Show pattern and texture by adding dots and lines
- Use some of the ideas of artists studied to create pieces
- Use a combination of materials that are cut, torn and glued
- Use techniques such as rolling, cutting, moulding and carving

Respond to ideas and starting points.

Explore different methods and materials as ideas develop.

Design and Technology

- Aspect of D&T - Structures
- Focus - Freestanding structures

Science

Weather

- Observe changes across the four seasons
- Observe and describe weather associated with the seasons and how day length varies

Music, Languages and Physical Education

- Use symbols to represent a composition and use them to help with a performance.
- Follow instructions on how or when to sing or play an instrument.
- Create a mixture of different sounds.
- Choose sounds to create an effect.

PE

- Develop striking and fielding skills including throwing, catching and batting. Skills taught through cricket and rounders
- Develop a range of athletic skills including throwing, jumping and running events. Preparation for sports day.

Computing

- We are collectors.