

Curriculum Overview



	Skills Progression	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
<u>Year 1</u>	Painting	Colour	Line	Architecture	Style in	Paintings of Children	Sculpture
Summary Concepts in Art: Colour, Line, Style Types of Art: Paintings of Children, Narrative Art, Architecture, Sculpture, Pointillism, Cubism Skills: Painting, Drawing, 3D form,	Brush hold, brush choice, colour mixing, brushstrokes, colour matching, accuracy, watercolour Drawing Using lines, using a ruler, observation, detail, pencil, charcoal, felt tips, oil pastels 3d form	Artists: Van Gogh, Bruegel, Vermeer, Hockney, Monet Concepts: Primary and secondary colours, warm and cool colours, tints and shades, rough and smooth brushstrokes Skills: colour mixing, holding and using a	Artists: Rembrandt, Miro, Klee Concepts: Lines as basic tools, describing different lines, different materials for making lines, lines can be used to represent different things Skills: drawing different lines with	Buildings: Westminster Abbey, St Paul's Cathedral, Houses of Parliament, Southwark Cathedral, The Penguin House at London Zoo Concepts: Defining architecture, purpose, features, design process.	Art/Narrative Art Artists: Seurat, Van Gogh, Tintoretto, Uccello, Moreau Concepts: style, painting technique, brushstrokes, pointillism, narrative paintings, characters in paintings Skills: painting with dots, using short	Artists: Hogarth, Bruegel, Hockney, Cassatt Concepts: Paintings can tell us about the past, art can give us messages, cubism Skills: Accurately copying shapes, colour matching, painting with watercolour,	Artists: Degas, Kim Lim, Myung nam am Gormley, Hepworth, Moore, Giacometti, Kapoor Concepts: Defining sculpture, materials carving/building-up sketches/maquette casting, colour in sculpture, different styles, scale
Collage Process (analysing, exploring, observing, observational and imaginative drawing activities, written and verbal evaluation of own artwork, working with others to produce an artwork	Modelling with clay – sticking and carving, model making with mixed media, casting plaster, sculpting with wire and Modroc Collage Collage with tissue paper - tearing	brush, using different brushstrokes PAINTING MIXED MEDIA	different materials, drawing lines with a ruler, painting and colouring neatly inside shapes, drawing from the imagination DRAWING MIXED MEDIA	Skills: line drawing (detail), collage with tissue paper, modelling with clay, designing for a purpose, model making with mixed media DRAWING 3D FORM COLLAGE	brushstrokes, colour mixing, planning a painting, drawing from the imagination PAINTING DRAWING	choosing which brush to use, drawing people from manikins, planning and arranging elements of a picture PAINTING DRAWING COLLAGE	Skills: Drawing people from life, using charcoal, modelling with clay casting in plaster, painting plaster and painting detail, sculpting with wire and Modroc DRAWING 3D FORM







Summary

Concepts in Art: Colour, Shape, Texture, Pattern, Symmetry

Types of Art:

Portraits, Landscapes, Anglo-Saxon Art, Murals, Tapestries

Skills: Painting, Drawing, 3D form, Collage, Textiles, Printing, Mixed media

Process (analysing, exploring, observing, evaluation): verbal, observational, analytical and imaginative drawing activities, written and verbal evaluation of own artwork, working with others to produce an artwork

Painting

Brush hold, brush choice, colour mixing, brushstrokes, using a sponge, accuracy, watercolour

Drawing

Using lines, observation, detail, mark making to show texture, pencil, chalk, charcoal, oil pastels

3d form

Modelling with clay – sticking and carving, sculpting with wire and paper, sculpting with natural objects

Collage

Collage with paper cutting organic shapes, collage with textiles – colour matching

Textiles Weaving

Printing

Mono-printing with polystyrene

Colour and Shape

Artists: Kandinsky, Delaunay, Monet, Klee, Picasso, Calder

Concepts: primary colours, secondary colours, warm and cool colours, tints and shades, geometric shapes, organic shapes

Skills: colour mixing, drawing geometric shapes, using natural objects to draw organic shapes, creating sculptures with paper and wire, working as a team 3D FORM PAINTING DRAWING

Colour, Shape and Texture

Artists: Matisse, Durer, Jan van Eyck

Concepts: cut-outs, complementary colours, organic shapes, composition, visual texture

Skills: colour mixing.

selecting
complementary
colours, cutting
organic shapes,
creating texture with
mark-making and
colour, drawing with
chalk and charcoal,
graphite and oil
pastels
COLLAGE
DRAWING

Portraits and Self-Portraits

Artists: Leonardo da Vinci, Holbein, Hogarth, Van Gogh, Rembrandt, Kahlo, Picasso, Gentileschi

Concepts: Portraits v self-portraits, representation in portraits, proportions of a face, cubism

Skills: Planning and drawing a face, drawing a profile, mixing skin tones, drawing with oil pastels DRAWING PAINTING

Landscape and Symmetry

Artists: Constable, Turner, Rousseau, Leonardo da Vinci, Hobbema, Goldsworthy

Concepts: What is a landscape, different methods to paint landscapes, Turner's style, symmetry in nature and art, temporary art

Skills: Washes with a sponge, using bold brushstrokes, detailed drawing with oil pastels, creating sculptures with found objects MIXED MEDIA (DRAWING AND PAINTING) SCULPTURE

History Painting

Artists: Picasso, Caravaggio Antonio del Pollaiuolo Kauffmann

Concepts: History painting includes mythological paintings, biblical art and historical painting, narrative art, settings, showing different characteristics, different ways that stories are told

Skills: sketching from imagination, using a ruler, drawing different characteristics, using chalk and charcoal to create tone, collage DRAWING MIXED MEDIA (DRAWING/COLLAG E)

Murals and Tapestries

Artists/Art: Michelangelo, Leonardo da Vinci, Rego, The Lady and the Unicorn tapestries, Albers

Concepts: What is a mural, frescoes, what is a tapestry, communicating stories and messages, composition

Skills: mono-printing, weaving, creating a composition PRINTING TEXTILES







Summary

Concepts in Art: Line, Form, Pattern, Symmetry

Types of Art: Still life, History painting, Ancient Egypt, Architecture

Skills: Painting, Drawing, 3D form, Collage, Printing, Mixed media

Process (analysing, exploring, observing, evaluation): verbal, observational, analytical and imaginative drawing activities, annotation of artwork, sketching/creating a design for a finished piece, written and verbal evaluation of own artwork, working with others to create an artwork

Painting

Brush hold, brush choice, colour mixing, brushstrokes, using a sponge, accuracy, watercolour

Drawing

Using lines, observation, detail, using a ruler, line weight, sketching, pencil techniques to show tone, chalk and charcoal to show tone, oil pastels – working dark to light

3d form

Modelling with clay – sticking and carving, clay relief, model making with mixed media

Collage

Collage with paper and tissue paper

Printing

Mono-printing with polystyrene

Line

Artists: Klee, Leonardo, Picasso, Rembrandt, Van Gogh, Moore, Hokusai

Concepts: Lines as basic tools, lines with different materials, line weight, different types of line, different ways to use line, printing to create lines

Skills: continuous line drawing, line weight, drawing contour lines, monoprinting DRAWING PRINTING

Still Life and Form

Artists: Warhol, Morandi, Stubbs, Cezanne, Moser

Concepts: What is a still life, still life throughout history, using tone to create form, highlight, shade/shadow, cast shadow, mid-tone, using colour to create form

Skills: Pencil techniques to show form and tone, crosshatching, drawing still life – what you see, layering oil pastels DRAWING

Art of Ancient Egypt

Art: The Great Sphinx, Bust of Nefertiti, Tutankhamun's death mask, Book of the Dead

Concepts: Power of the Pharaohs represented in art, what is a bust, first use of paper, AE gods

Skills: sketching, modelling in clay, creating patterns, making paper, drawing in profile 3D FORM DRAWING

Anglo Saxon Art

Art: Sutton Hoo treasures, Lindisfarne Gospels, Bayeux Tapestry

Concepts: Anglo-Saxon designs, interlocking and interlaced patterns, symmetry, illumination, embroidery

Skills: Drawing fine detail, creating patterns, using different grade brushes, painting with watercolours, collage DRAWING PAINTING COLLAGE

Architecture

Architecture/Architects: Parthenon, Callicrates), St Paul's Cathedral (Wren), Sagrada Familia (Gaudi), Grand Stupa

Concepts: What is architecture/an architect, sculptures in relief - frieze (Parthenon marbles history), line and symmetry in architecture, features of architecture (towers/domes) Gaudi's use of curved lines, nature, mosaics and stained glass

Skills: Using lines to create a design, working with clay to create a relief, building up and carving away, collage DRAWING SCULPTURE COLLAGE

Modern Architecture

Architecture/Architects: Guggenheim Museum (Gehry), Scottish Parliament building (Miralles), Millau Viaduct (Foster), Serpentine Pavilion (Kere), London Aquatics Centre (Hadid)

Concepts: modern vs traditional, function, inspiration, process: models and drawing, construction: engineers

Skills: Showing tone in drawing, designing for function, observational drawing, using imagination when drawing, model making, problem solving, working as a team DRAWING 3D FORM







Summary

Concepts in Art: Light, Space, Design – Elements of Art, Pattern

Types of Art: Ancient Rome, Byzantine Empire, Textiles

Skills: Painting, Drawing, 3D form, Collage, Mixed media

Process (analysing, exploring, observing, evaluation): verbal, observational, analytical and imaginative drawing activities, annotation of artwork, sketching/creating a design for a finished piece, working with others to produce an artwork, written and verbal evaluation of own artwork

Painting

Brush hold, brush choice, colour mixing, brushstrokes, ground and underpainting using acrylic, using paint to show tone, accuracy, watercolour

Drawing

Using lines, observation, detail, sketching, chalk and charcoal to show tone

3d form

Cardboard reliefs, Model making with mixed media

Collage

Collage with paper

Textiles

Embroidery, weaving

Light

Artists: Caravaggio, Vermeer, Goncharova, Begum

Concepts: light shows form, using tone to show form and drama, chiaroscuro, ground and underpainting, using/showing light in different ways

Skills: Observational drawing, continuous line drawing, using chalk and charcoal for tone, using acrylic paint for tone, painting a ground, underpainting mixing tints and shades in acrylic DRAWING

PAINTING

Space

Artists: Matisse, Millet, Bonheur, Bruegel, Turner

Concepts: Three dimensions: height, width and depth, the illusion of three dimensions, using foreground, middle ground and background, using colour and detail to create depth

Skills: Using shade to create tone, using line to draw a landscape, creating a relief in cardboard 3D FORM DRAWING

Design

Artists: Matisse, Munch, Kauffman

Concepts: Meaning of design in art, the elements of art, composition, cutouts, expressionism, colour and line to create emotion, complementary colours

Skills: Arranging a composition, using lines to show expression, painting with watercolour DRAWING PAINTING

Monuments of Ancient Rome:

Monuments: The Pantheon, Colosseum, Trajan's Column

Concepts: What is a monument, monuments shows Emperor's power, construction and use of the Pantheon and Colosseum (domes and arches), relief sculpture on Trajan's column

Skills: Following instructions, model making, working as a team
3D FORM

Monuments of the Byzantine Empire

Monuments: Hagia Sofia, Basilica of San Vitale – Ravenna, icons

Concepts: Byzantine empire, Constantine and Constantinople, mosaics, Byzantine patterns, what is an icon

Skills: copying patterns, painting with watercolour, collage PAINTING COLLAGE

Needlework, Embroidery and Weaving

Designers/Artists: Farrer, Hartnell – Coronation robes, Duchess of Cambridge wedding dress, Raphael, Albers

Concepts: What is embroidery, what is weaving – looms, warp thread, weft thread, tapestries

Skills: cross-stitch design, cross-stitch, weaving TEXTILES







Summary

Concepts in Art: Style, Colour, Pattern, Abstract

Types of Art:

Rococo, Modernism, Abstract, Islamic, African, Chinese, Printmaking

Skills: Painting, Drawing, 3D form, Printing, Mixed media

Process: (analysing, exploring, observing, evaluation): verbal, observational. analytical and imaginative drawing activities, annotation of artwork, sketching/creating a design for a finished piece, written and verbal evaluation of own artwork. independently choosing materials and creating a design for a finished artwork - this may be working with others to produce an artwork.

Painting

Using acrylic on canvas, creating texture with acrylic, painting with inks, using Chinese painting materials – brush use

Drawing

Using lines, rulers and compasses, observation, using pencil, using oil pastels and soft pastels to show tone

3d form

Modelling with clay – sticking and carving (reliefs), Cardboard reliefs,

Printing

Mono-printing with Perspex, screenprinting

Style in Art

Artists/Designers: Stubbs, Munch, Watteau, Chippendale, Van Doesburg, Breuer, Mondrian, Delaunay, Pollock, Rothko, Kandinsky

Concepts: What is style in art, features of Rococo art and design, features of Modernist art and design, comparing Rococo and Modernist styles, features and ideas behind abstract art, colour theory in abstract art

Skills: Using oil pastels and soft pastels to create light/shade and different marks, accurately copying shapes, independent design by drawing, painting with acrylic on canvass, painting patterns, using colour theory to make colour decisions, creating texture with acrylic **DRAWING PAINTING**

Islamic Art and Architecture:

Architecture: The Dome of the Rock, The Alhambra, The Taj Mahal, Begum

Concepts: Features of Islamic art and design – geometric patterns, vegetal patterns, calligraphy, tilework, plasterwork. Characteristic features of Islamic architecture in mosques, palaces and tombs – domes, minarets, arches, mugarnas.

and compasses to draw geometric patterns, paintings with inks, working with clay – carving and building up, painting clay. DRAWING PAINTING 3D FORM

Skills: using rulers

Art from Western Africa

Art: Antelope headdresses of Mali, ivory carvings and bronze relief sculptures and panels from Benin

Concepts: Spiritual purpose and significance of many African works of art, ceremonial masks, cultural changes reflected in artwork, for example the influence of the Portuguese traders on West African art.

Skills: Using 3d mixed media to design and create relief sculptures. 3D FORM DRAWING

Chinese Painting and Ceramics

Art: Become familiar with examples of Chinese art, including: silk scrolls, calligraphy, brush writing and painting, porcelain.

Concepts: Chinese painting materials, using brushes and colour in a different way, Chinese painting style and design, creation and decoration of porcelain, Chinese trade with and influence on Western Europe.

Skills: Using Chinese painting materials and Chinese painting style – emphasis on brush use.

PAINTING

Print Making

Artists: Rembrandt, Hogarth, Hokusai, Warhol

Concepts:

Printmaking as an indirect art form: blocks, plates, silk screens.
Printmaking can be a positive (relief), negative (intaglio) or stencil process.
Printmaking allows the creation of multiple versions of the same design.

Skills: Mono-printing with Perspex, printing ink and pencils, screen-printing with stencils. PRINTING

Take One Picture extended study

Extended study focussing on picture chose for National Gallery Take One Picture scheme. Emphasis on childled investigative approach to finding out about chosen artwork. To include cross-curricular links and links with outside community. Children to choose and design an artwork in response to the focus artwork. This may be a group work with their peers.







Summary

Concepts in Art:

Realism - Observational Drawing, Linear Perspective, Science in Art, Painting en plein air, Pattern

Types of Art:

Renaissance Art and Architecture, Victorian Art and Architecture, The Pre-Raphaelites, Victorian Design – The Arts and Crafts Movement, Impressionism and Post-Impressionism, Modernism

Skills: Painting, Drawing, 3D form, Collage, Printing

Process (analysing, exploring, observing, evaluation): verbal, observational. analytical and imaginative drawing activities, annotation of artwork. sketching/creating a design for a finished piece, written and verbal evaluation of own artwork. independently choosing materials and creating a design for a finished artwork - this may be working with others to produce an artwork.

Painting

Observation, Using watercolours – light to dark, broken brushstrokes, painting plaster

Drawing

Using lines, observation, using pencil, sketching, simplifying forms, using chalk and charcoal to show tone

3d form

Modelling with clay – sticking and carving (reliefs), casting in plaster

Collage

Collage with paper

Printing

Reduction printing with polystyrene

Art in the Italian Renaissance

Artists: Michelangelo, Leonardo da Vinci, Raphael

Concepts: Italy and 'rebirth' (rejection of middle ages), influence of Greek and Roman art, showing humanity and the natural world, anatomical drawings, painting styles – sfumato, comparison of Leonardo and Michelangelo, realism – linear perspective.

Skills: Observational drawing, using plaster, designing and painting on plaster, using perspective to draw. PAINTING DRAWING 3D FORM

Renaissance Architecture and Sculpture

Artists/Architects and architecture: Brunelleschi, Donatello, Ghiberti, Michelangelo, Il Duomo, Basilica of St Peter's

Concepts: Dome design – Il Duomo, relief sculpture, using of linear perspective in sculpture, influence of classical sculpture, idealisation of human form, contrapposto

Skills: Sketching architecture – simplifying forms, designing and creating a relief sculpture in clay extended project. DRAWING 3D FORM

Victorian Art and Architecture

Architects/Architecture

Pugin, Barry – The Houses of Parliament

Concepts: Classical v Gothic architecture

Skills: Drawing buildings. Developing drawing skills – quality of line, level of detail, observing shapes.

Artists (Pre-Raphaelites) Rossetti, Millais

Concepts: Reaction against 'ideal' forms of the renaissance. Aims as artists. Pursuance of photographic reality.

Skills: Working in watercolour from light to dark.
Observing nature closely.
PAINTING
DRAWING

William Morris

Artist/Designer: William Morris – a detailed study

Concepts: Morris as an architect, designer, writer, businessman, British Arts and Crafts movement, rejection of industrialisation, influence of Medieval art and design, influence of Islamic design, textile and wallpaper design, block printing and reduction printing.

Skills: Creating a design based on nature, relief reduction printing. DRAWING PRINTING

Impressionism and Post-Impressionism

Artists: Monet, Degas, Renoir, Cassatt, Cezanne, Van Gogh, Gauguin

Concepts: painting out of doors. landscapes, scenes from everyday life, influence of Japanese prints. expressing light and colour with rapid brushwork, the influence of science about the way we see, changes of emphasis by the post-impressionists (Cezanne, Van Gogh, Gauguin).

Skills: painting en plein air and with broken brushstrokes, use of chalk and charcoal for tone, collage PAINTING DRAWING COLLAGE

Art in the 20th Century -Modernism and Beyond:

Artists: Picasso, Nicolson, Hepworth, Auerbach, Frink, Hockney, Bowling, Himid, Boyce

Concepts:
Modernism,
influence of
impressionism and
post-impressionism,
influence of African
art, cubism, abstract
v figurative painting
and sculpture,
influence of the
second world war,
art produced about
identity: race and
gender, installation
art.

Skills: A child-led investigative approach where the children plan, design and create an artwork from materials of their choice, in response to looking at varied art from the 20th century.



Curriculum Overview



Optional additional	
units for years 5/6	

Indian Painting

Art: Wall paintings at Ajanta, Mughal painting from the reign of Akbar, Jahangir and Shah Jahan

Concepts: Paintings tell us about history - Buddhist/secular, spiritual/social depictions in the caves at Ajanta; miniature depictions of the Mughal court. Style in Mughal art: painting in profile, depictions of animals and plants, painting materials and colours.

Skills: Painting animals/plants in miniature: using small brushes – brush control, using watercolour, painting in profile.

PAINTING DRAWNG

History of Photography

Photographers: Dorothea Lange, Lewis Wicks Hine, Jason Evans, Peter Keetman, Aaron Siskind

Concepts: The beginnings and development of photography – camera obscura, daguerreotype, roll films, the Kodak camera, colour, digital photography. Victorian portraiture. Documentary photography. Still life and close up photography.

Skills: Using a digital camera, composition - different views, angles and positions, using a viewfinder, zooming in, creating different lighting, editing.

PHOTOGRAPHY

COLLAGE

History of Film

Key figures: Muybridge, Thomas Edison, William Dickson, Lumière Brothers, Georges Méliès, Stan Laurel, Oliver Hardy, Judy Garland, David Lean, Alfred Lamorisse

Films: A Trip to the Moon (1902), Duck Soup (1927), King Kong (1933), The Wizard of Oz (1939), Oliver Twist (1948), The Red Balloon (1956)

Concepts: The invention of moving pictures, the Kinetoscope, the first films, silent films, introduction of colour and sound, the feature film, cinema's 'golden age', special effects, competition from television.

Skills: Creating a stop-frame animation: story planning and creating a storyboard, creating scenes and figures, filming, editing and adding sound.
FILMMAKING